

Computing Focus:

Making Music

Year 2

Term: 2B

Key Learning

To make music digitally using 2Sequence.

To explore, edit and combine sounds using 2Sequence.

To edit and refine composed music.

To think about how music can be used to express feelings and create tunes which depict feelings.

To upload a sound from a bank of sounds into the Sounds section.

To use these sounds to create tunes in 2Sequence.

Key Questions

What is meant by digital music?

How can I change my music sounds?

What is meant by the tempo of the music?

Key Images



Open, save and share a piece of your music



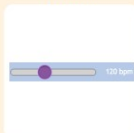
Change the number of quavers in the music



Loop or unloop the piece of music



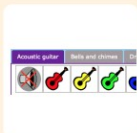
Play the composed tune



Changes the beats per minute in the music



Increase or decrease the volume of an instrument



Choose the digital instrument to use



Delete the music

Key Vocabulary I Should Know

Beat

A rhythmic unit in music.

Tune

Musical notes joined together to make a melody.

Note

A single tone in music.

Tempo

The speed at which the music plays.

Sound effect

A sound other than speech or music.

Soundtrack

A recording of the musical accompaniment of a film or tv programme.

Key Resources

purple
mash



2Sequence